Product Choices

1. Demonstration
2. Electronic portfolio
3. Essay
4. Exhibition
5. Journal
6. Research paper
7. Presentation
8. Portfolio
9. Performance
10. Test

Tic Tac Toe Choice Board

Complete a row of three squares

|  |  |  |
| --- | --- | --- |
| Change the setting of the novel. Describe how this setting would change the story and why. | What do you think about the motives of at least three of the main characters? Why do you think they drive these people? | Choose a passage and find ten words you do not know that you think are important to what is being discussed in the passage. Making a glossary so that others can reference it or create flashcards for them. |
| Write a diary entry or draw a picture of a scene from the perspective of one of the minor characters. How might they see what is going on in the book differently than others? | Student choice | Write a song for the novel that captures its main theme. You can choose to perform this or not. |
| With a partner answer the following questions:   1. Who is the main character of the story? 2. What is the problem in the story? 3. What is the setting of your story? | Present a monologue, create a PowerPoint, or make a WeVideo from the perspective of one of the characters and how they view the protagonist and the antagonist. | Replace characters in the book with members of a popular television show or movie. How would these characters act in the story and would it change things? |

Student Choice Board ELA

|  |  |  |  |
| --- | --- | --- | --- |
| Write a letter to someone famous. | Write a poem or a rap song about a character from the story. | Make a set of vocabulary index cards that would be helpful to someone reading the book. | Devise a character web about one of the main characters in the story and how others would appear on this web. |
| Create a Facebook profile for one of the main characters along with a few appropriate posts. | Make a Venn Diagram where you compare yourself to a character from the story. | Create a timeline for the main events of the book. | Write a journal entry from the perspective of one of the characters. |
| Make a comic strip that provides the main concept of the story. | Make a cheat sheet that someone could use to write a report on the book even if they haven’t read it. | Illustrate a book cover for the story you are reading that captures its essence. | Create a “tweet” that summarizes the story (cannot be longer than 140 characters) |
| Plan a summary for what the sequel of the book would be about. | Imagine a new ending to the story. | Draw 5 illustrations that would be placed at important parts of the book to capture events. | Storyboard one of the most important events in the book. |

Choice Board Math

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| --- | --- | --- | --- |
| **M**  **(mastery)** | **A**  **(application)** | **T**  **(taking it to the next level)** | **H**  **(honing your skills)** |
| Be able to explain the rules for adding decimals | Complete problems 1-5 concerning decimals. | Come up with 10 problems of your own that use the rules of decimals (provide an answer key as well) | Create a game where participants must use decimals in order to play |
| Watch the Khan Academy video on decimals and summarize what you learned from it | Be able to use decimals when dealing with money in a real life situation | Take a look at the sample problem and try to find where a mistake was made, correcting it | You are given $172.82. Buy yourself a back-to-school wardrobe |

**Menu Board**

**Choose an appetizer**

*Remember* details about the lesson.

Demonstrate *understanding* of the lesson.

**Choose a side dish**

*Apply* the lesson to something in your own life.

*Analyze* the lesson and decide what information is most important to you

**Choose a main dish**

*Create* a product that demonstrates mastery of the lesson.

*Evaluate* the importance of the lesson to you.

**Choose a dessert**

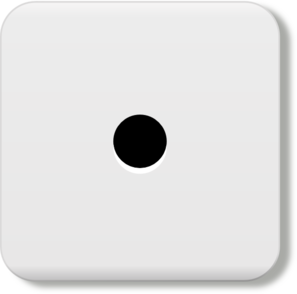
Provide a *reflection* on something you learned from the lesson that you hadn’t expected to?

Multiple Intelligences Choice Board

|  |  |  |
| --- | --- | --- |
| **Naturalist**   * Field Study * Collection * Map | **Visual/Spatial**   * Collage * Foldable * Board Game | **Body Kinesthetic**   * 3D Model * Play * Hands-On Experiment |
| **Interpersonal**   * Interview * Role play * Teach | **Student Created**   * Choose a product that is not on this choice board | **Musical Rhythmic**   * Poem * Perform Song/Rap * Soundtrack |
| **Verbal/Linguistic**   * Tri-fold * Brochure * Review | **Intrapersonal**   * Journal Entry * Self-Evaluation * Discussion | **Logical/Mathematical**   * Timeline * PowerPoint/Google Slide * WeVideo/FlipGrid |

I’ve Finished, Now What Do I Do?

(roll the dice to determine what you can do now that your work is finished)



Get on your Chromebook and play a game/watch a video over that concept



Silently read

Go to the STEM corner and build something

Work on some brain teasers

Write a book or illustrate a graphic novel

Get a game from the game closet

Enrichment Activities for Those Who Finish Early

|  |  |  |
| --- | --- | --- |
| DIG  Can you go deeper into what you just learned? | PROJECT  How could you turn this lesson into a project? | MASTER  Determine whether you have mastered the concept or just finished it |
| PARTNER  If someone else finishes early trade work and critique one another | TROUBLE-SHOOT  Ask students to list problems with the lesson and how to fix it | PLAN  Ask students to plan an extension lesson |
| EXTEND  How could you create the next level of the lesson to further teach the concept | REFLECT  How could you make your work even better? What are things that you could improve? | REFRESH  Take a quick nap to refresh your brain for the next lesson |